

#DOOMMANSIONMURDER

MURDER & MAYHEM AT THE OLD DOOM MANSION

(6-9 Guests Electronic Version.)

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SYNOPSIS (THIS OUTLINES THE FLOW OF THE PARTY EVENTS)

~THIS GAME DOES NOT HAVE A VICTIM AS A GUEST!

Dr. Larry Doom - the heir of the Doom estate and famous chemist - led a troublesome life full of misery, lies, and deceitful practices. After receiving some bad news from his doctor that he wasn't as *healthy as a horse* anymore...he reflected upon the past and of all of the evil things he had done to those close to him over the years. In a fit of regret, he begged Miss Crimson - his niece and the only one left in his good graces - to host a dinner for him at the Doom Mansion so he could resolve all the differences with those he had wronged in the past. The guests accepted the initiation and the colorful cast of characters arrived at the mansion in style and ready to enjoy a delectable dining experience and to hear what Dr. Doom had to say. However, to everyone's shock, Dr. Doom was found *murdered* and the guests had to rally together quickly to investigate whodunit, their motive, and how they did it before the police arrived. The guests did take a few breaks from the investigation to dine on a tasty dinner, play some amusing games and then savor some hot chocolate and desserts before they came to a final conclusion of the mysterious death of Dr. Doom. So, it looks like Dr. Doom probably should have made amends with at least one of the guests *long ago*. The moral of the story is: never waste time when turning your enemies into friends, it could end up being a deadly mistake!

LIST OF SUSPECTS

CHARACTER NAME AND OCCUPATION	DESCRIPTION	COSTUME SUGGESTIONS
 <p>DR. GRAPE Physics Professor</p> <p>Required Male</p>	<p>Dr. Grape is the typical absent minded professor and old college acquaintance of the infamous Dr. Doom. He is also the estranged brother of the housekeeper of the Doom Mansion - Ms. Ivory.</p>	<p><i>Tattered suit, glasses, and a small chalkboard and chalk as optional props. Hair should be unkempt.</i></p>
 <p>MISS CRIMSON Actress</p> <p>Required Female</p>	<p>Miss Crimson is the beautiful and elegant niece of Dr. Doom and famous motion picture actress. She is the younger sister of Ms. Pheasant, however; they have been at odds for years.</p>	<p><i>Glamorous evening gown. Hair should be in an elegant hairstyle.</i></p>
 <p>GENERAL DIJON Military General and Avid Hunter</p> <p>Required Male</p>	<p>General Dijon is the one to keep order in any room. He is an avid military man and hunter. Rumor has it that he even sleeps with a grenade in one hand and a revolver under his pillow.</p>	<p><i>Any type of military clothing. A fake revolver or shot gun as an optional prop.</i></p>
 <p>MR. JADE Hair Tonic Salesman</p> <p>Required Male</p>	<p>The slimy Mr. Jade is one con man to stay away from for sure! It is rumored that he makes shady business deals with anyone who is foolish enough to trust him!</p>	<p><i>Any type of tacky suit with fake hair tonic bottles as optional props.</i></p>
 <p>MS. IVORY Housekeeper</p> <p>Required Female</p>	<p>Ms. Ivory is the sarcastic housekeeper of the Doom Mansion. She is a five-time widow and despises all women who associate with Dr. Doom – even his family!</p>	<p><i>Any type of maid / housekeeper costume. A feather duster as an optional prop.</i></p>

	MS. PHEASANT <i>High Society Socialite</i> Required Female	<p>Ms. Pheasant is the extremely wealthy high society socialite. She is also the niece of Dr. Doom and older sister of Miss Crimson. She is an eight-time widow and was the prime suspect in each of her deceased husbands' murder cases.</p>	<p><i>A prim and proper appetizer dress. A bag of fake money as an optional prop.</i></p>
	MISS GRAY <i>Lawyer</i> Optional Female	<p>It is ironic that this legal diva that can only see the 'black and white' of things goes by the name of <i>Miss Gray</i>. She is the no-nonsense attorney of Dr. Doom. This debate queen lacks even a shred of a personality.</p>	<p><i>A gray business suit with a briefcase as an optional prop.</i></p>
	PRINCESS FUCHSIA <i>Princess of Zamkiki</i> Optional Female	<p>Princess Fuchsia is the outrageous ex-girlfriend of Dr. Doom and devoted frog collector. She hails from a small island off of the coast of South Africa called Zamkiki, and is an enthusiastic world traveler.</p>	<p><i>A princess costume with a tiara. A fake frog as an optional prop.</i></p>
	CHEF GINGER <i>Executive Chef</i> Optional Male	<p>Chef Ginger has a personality as spicy as his delectable dishes! This is one chef that will be the first to <i>say it like it is!</i> Chef Ginger is sharp, as nothing gets by this knife-wielding culinary genius!</p>	<p><i>A chef's uniform. A spatula as an optional prop.</i></p>
	DR. LARRY DOOM <i>Chemist & Heir of Doom Mansion</i> VICTIM <i>*not a casted character</i>	<p>Dr. Doom is an infamous chemist and the heir of Doom Mansion. He burned many bridges and made many enemies in the past, but recently came to a point in his life where he wanted to make everything right with those he once knew and loved.</p>	<p><i>A white sheet on the floor with a fake dead body underneath it (optional).</i></p>

***IMPORTANT INFORMATION REGARDING CHARACTER ASSIGNMENTS:**

Assign your most definite RSVPs and outgoing guests to the **required** characters and the more tentative, shy/reserved guests for the **optional** characters. To figure out who will be a 'definite RSVP', it is highly suggested to send a 'save the date' email out to your prospective guests way in advance of the party date so you can either eliminate those guests from your list who can't make it (and therefore you will not assign them to a character) or you can change your party date if enough required-character guests simply cannot make it. It's

suggested to invite more than the required number of players as any of the 'required' guests could cancel at the last minute and leave you *high & dry*. You can play as many optional players as you wish and in any combination that you choose. The optional players have the same materials and same participation level, but these optional characters are not 'mandatory' for the storyline to play out and therefore for the mystery to be sleuthed appropriately.

What happens if one of your required characters cancels on you at the last minute? First, take a deep breath...it's *not the end of the world*

FULL INSTRUCTIONS ARE INCLUDED IN THE PURCHASED GAME

NAMETAGS the player nametags are below.

DR. GRAPE

Physics Professor



MISS CRIMSON

Actress



**EACH PLAYER WILL HAVE A NAME
TAG**

HOST DIRECTIVES

Thank you for purchasing 'MAYHEM & MURDER AT THE OLD DOOM MANSION' game from mymysteryparty.com! This mystery party is light-hearted and a moderate sleuthing mystery that enables the party guests to play the role of an interesting character while solving the entertaining mystery. The party can be a huge success as long as you and your guests relax and let the mystery unravel during each round.

**FULL INSTRUCTIONS ARE
INCLUDED IN THE PURCHASED
GAME**

For a complete surprise, you can elect to upgrade this download to the pre-printed 'party ready' party pack upgrade option from the mymysteryparty.com site and we will send you the clues in envelopes and the rest of prepared game documents –'ready to go' (this is an additional charge since we utilize our paper, ink, envelopes, labor, etc.). This upgrade removes the original price of the download and charges you the difference between the party ready pack and download versions. The location of the upgrade is in the side navigation bar of the **My Mystery Party** site that says 'Party Ready Pack Upgrade.'

We also offer mystery props on the **My Mystery Party** site in the [Prop Emporium](#) including a thunderstorm ambiance 10 minute sound wav to play in the background, authentic crime scene barrier tape, crime scene balloons, mystery investigation pens, and even instrumental rap beats as a downloadable mp3 for the optional but highly suggested bonus game rap contest. There is a 'Do You Think You Can You Dance' mp3 track for the *Do You Think You Can Dance* challenge as well.

The game is organized into four rounds and is structured as follows:

OPTIONAL PRE-GAME TASKS: these optional pre-game starters are to be delivered to each guest before the party or give them to the guests as they arrive. All pre-game materials are optional and do not alter the

mystery and are intended to enhance the pre-game build up for the event. These starters are not vital to solving the mystery and omission of them does not alter the mystery in any way.

APPETIZER (COCKTAILS 4 ADULTS) HOUR / ROUND ONE: Deliver these clues as your guests arrive.

DINNER HOUR / ROUND TWO: Deliver these clues while you serve dinner (optional) to your guests.

DESSERT, AND THE BIG REVEAL/ SOLUTION ROUND THREE: Deliver these clues with coffee/hot cocoa and dessert (again, it's optional to serve dessert)

Note: you do NOT have to serve dinner, this is only suggested and the instructions tell you 'when' to serve it and what to do around the time you serve it. You also do not have to serve dessert – again, it is only a suggestion. You can simply skip both without a problem and just serve snacks/appetizers the entire time. However, please don't have a party without offering some type of food – even if it's just snacks.

For further questions, check out our FAQ web page at www.mymysteryparty.com/frasqu.html

If your question is not listed in our FAQ, contact us at the email addresses below.

Mystery Questions: author@mymysteryparty.com

Web based Questions: support@mymysteryparty.com

For more information on how to host, here are some helpful videos and articles for you to view (click on the following links)

If the links aren't working for you, go to our front page of www.MyMysteryParty.com and scroll to the middle of the page to view them:

- [How to Host a Murder Mystery Party Instructional Video](#)
- [How to Plan a Murder Mystery Party Instructional Video](#)
- [How to Host in Ten Easy Steps Article \(in our FAQ\)](#)
- [How to Host a Phenomenal Event Article \(in our FAQ\)](#)

OPTIONAL PRE-GAME STARTER

Before the party, encourage your guests to view the **Your Mystery Party** -YourMysteryParty.com/doom website or use the [free printable My Mystery Party invitations](#) as they have the character descriptions included. This way, before the party, they can get familiar with the other characters that will be at the party, watch the game trailer, and more! There are also hidden/subtle hints about characters throughout the page so those guests who choose to be 'super sleuths' can spend some time studying the **Your Mystery Party** site prior to the party.

The [free, downloadable invitations](#) are located on the item page where you first purchased this game. Scroll to the bottom of the page and click on the link that says 'free, downloadable invitation' to download the pdf file. If you are playing with an expansion pack to this game, you'll need to go to the expansion pack page to get your invitation that includes the expansion pack players. Simply go back to where you purchased the



expansion pack and scroll to the bottom of the page to an icon that looks like this: Click on this icon to download the expansion pack that includes your additional players.

Fill in your information in the text fields and either print or save to your hard drive. Do not attempt to edit the text fields and save the invitation from the html version of the invitation. Save it to your hard drive first, and open it with the newest version of Adobe Reader to avoid any problems. If you experience any problems with the invite or with printing this file, it is most likely due to using an old version of Adobe Reader. Head over to <http://adobe.com> to upgrade your Adobe Reader software – it's quick & easy to do.

You can email these invites to your guests to save paper costs. You will need to enter your information in the text field and save one on your hard drive for each player, changing the character to be played on each invitation. Alternatively, either email this link or use any eVite site and simply include the link to the Your Mystery Party guest invite site at <http://yourmysteryparty.com/doom> There are no spoilers on this page for your guests.

This optional pre-game round is to be implemented approximately one week before the party. Please note that this round is designed to generate pre-game excitement and is not necessary to solve the mystery. The ways to deliver these starters are as follows:

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**FULL INSTRUCTIONS ARE
INCLUDED IN THE
PURCHASED GAME**

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ROUND ONE - APPETIZER HOUR

GUEST ARRIVAL: Appetizers can be served (optional-cocktails for legal-aged adults). The guests' instructions, and the character descriptions should be available for the guests to review. You can formally go over the instructions once everyone arrives. As an alternative, creatively display the clue-containing envelopes on a table for the guests to locate their own character names but **don't allow them to take clue cards from future rounds!** Don't forget to take both individual pictures of your guests and a group picture once everyone arrives - they'll all want copies of these! A great party souvenir is to print these pictures during the party on photo paper and slip into creatively designed frames (you can make them out of cardboard or purchase actual frames).

BONUS ACTIVITIES: at any time during your party, you can insert a bonus activity (see bonus activity instructions for more details). You can play before, during or after any round. The key is to **tell the guests to remain in their character at all times**. Breaking character will disrupt the momentum of the mystery game's story line, so it is very important. Bonus activities provide a temporary distraction and keep the energy level high and excitement flowing. Even if you think your guests aren't the party game type, you should at least try to play one – you'll be surprised how much they get into it and have a blast.

**FULL INSTRUCTIONS ARE
INCLUDED IN THE
PURCHASED GAME**

PROP LIST: These are props needed for this round. Collect these items in advance and have them ready.

- Round One Clue cards printed and slipped into envelopes that are labeled for each character playing the game.
- If any of the optional games are played, you will need to collect the items needed in advance of the game.

ROUND TWO - DINNER HOUR

This is our only game where the victim is known prior to the game and is not a guest at the party. This game is a 'starter' mystery for beginning sleuths or sleuths who just want a light, entertaining mystery.

PRE-ROUND TWO: You can serve dinner (dinner is optional). You can simply take a break and eat dinner but tell your guests to remain in character! They are allowed to mingle / talk about things during this time, but since they will likely be only sitting with a subsection of the group, it will be limiting – and that is all right – you'll give time for everybody to mingle once the official round begins. You can pass out their clue cards before/after dinner – it won't make a difference.

Before starting round two, it is optional to put a white sheet on the ground with 'something' underneath that resembles the shape of a body. My Mystery Party has a Prop Emporium where you can purchase authentic crime scene barrier tape for a fun effect. You can call this Dr. Doom and start the investigation by passing out Round Two cards. If you happen to have a dining room, you can put Dr. Doom in there, but in no way are you to try to assemble your home or other party area in the same schematic as the Doom Mansion. During the investigation, the group will figure out the schematic by using the diagram on the Mystery Investigation Sheets.

FULL INSTRUCTIONS ARE INCLUDED IN THE PURCHASED GAME

PROP LIST: These are props needed for this round. Collect these items in advance and have them ready!

- Clue cards for Round Two in labeled envelopes.
- The Mystery Investigation Sheets
- Writing utensil for each guest (host supplied)
- Any of the optional bonus game activity props (see bonus game instructions).

ROUND THREE – SOLUTION ROUND

ACCUSATIONS: after you collect the mystery investigation sheets, allow the guests to one-by-one accuse who they believe the **murderer** is and how they did it. Instruct them to also tell the group their guess of the **murderer's** motive. If you are having an awards ceremony using the [awards certificates](#) available on the **My Mystery Party** site in the mystery props section, you can use this round as the final decision maker on the best actor/actress award.

FULL INSTRUCTIONS ARE INCLUDED IN THE PURCHASED GAME

HELPFUL HINTS ON HOW TO PLAY A MYSTERY PARTY

GUEST INSTRUCTIONS

You've been assigned a character and you've come to the party dressed in the most awesome costume and have been told to play your role. Now what?

The mystery is separated into three main rounds of party play. During the party, you will receive an envelope that contains the clues necessary for your character for the round. The clues for the characters at the party provide everything that you need to solve the mystery. However, during the investigation segment of the game, you will need to ask the right questions and pay close attention to everyone's clues to get the whole picture of what has

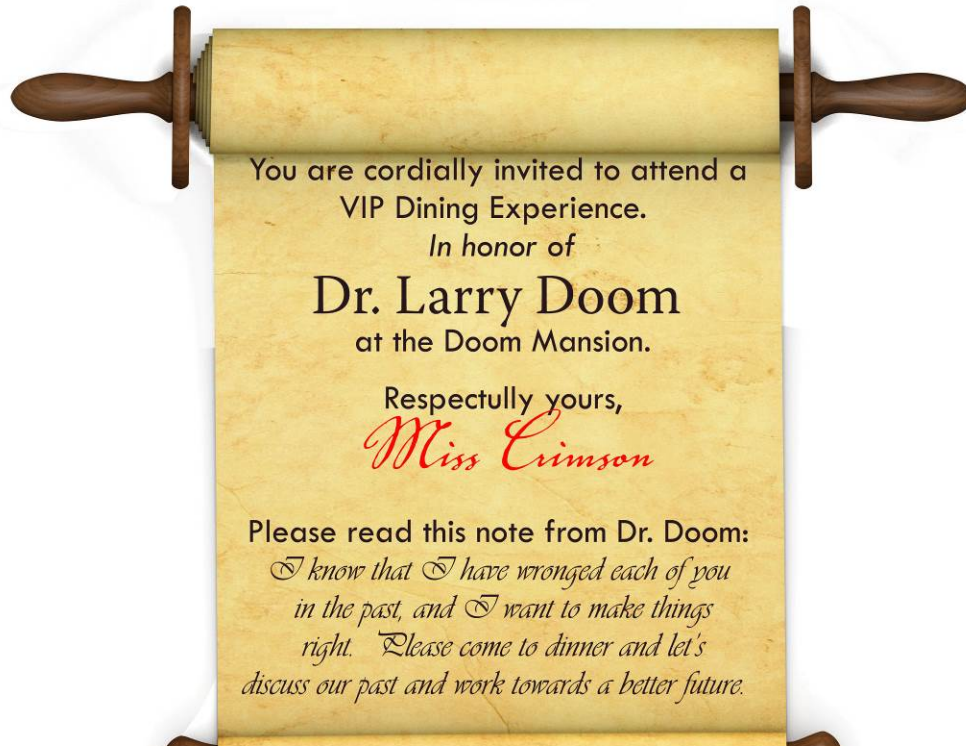
**FULL INSTRUCTIONS ARE
INCLUDED IN THE PURCHASED
GAME**

Characters are designed to be played more reserved than other characters. Feel free to play your role in any manner that you feel comfortable. Embellish your character's personality if you would like. However, if you are feeling more reserved tonight, you can opt to allow the other guests to approach you or you can simply listen in on others' conversations to get your information.



OPTIONAL PRE-GAME STARTER CARDS

Cut the starters below and slip them into envelopes. Give the one with the side box to Miss Crimson, since she is the one who 'sent this out' to the guests (characters) to invite them.



**EACH PLAYER WILL HAVE A
PREGAME CARD IN THE
PURCHASED GAME.**

NAMES ARE REMOVED TO PREVENT SPOILERS

ROUND ONE CLUES— cut out, slip into envelopes and label with the character and round. ✂

CHARACTER D – ROUND ONE

CLUES TO REVEAL DURING THIS ROUND

During this round, mingle with the other guests to discuss the following with whomever you choose:

- Tell everyone that you are Dr. Doom's lawyer and your law firm controls the Doom Estate. It is not true that you embezzled millions from Dr. Doom. If Dr. Doom says anything about you stealing money from him –he is totally mistaken and you've come to prove to him tonight that it is simply not true. He has threatened you and said he was going to turn you into the police, but then you got the invitation to this dinner party, so you think he is going to apologize for blaming you for the missing millions.
- Tell everyone that you swear that you saw Ms. Ivory and Dr. Doom hugging when you arrived to the dinner. Then, Dr. Doom disappeared and hasn't been back to the party since. You *thought* Ms. Ivory was just his housekeeper.

PERSONAL INFORMATION (You can conceal these clues from the other guests)

- ☠ Dr. Doom spoke to you as soon as you arrived to the mansion and told you that he still plans on going to the police about you stealing millions from him. He told you that he invited you tonight so that you could apologize to him before you go to jail.
- ☠ You did steal millions from Dr. Doom but you feel that he deserved it because he is a mean-spirited man, has a ton of money, and you are very jealous because he married the gold-digging Ms. Ivory.

During the mystery round, each player will have a round one card in the purchased game. Collect with the clues in addition to the clues in the purchased game.

EACH PLAYER WILL HAVE A ROUND ONE CARD IN THE PURCHASED GAME.

NAMES ARE REMOVED TO PREVENT SPOILERS

SAMPLE

ROUND TWO CLUES – cut out, slip into envelopes and label with the character and round.

CHARACTER Z - ROUND TWO

Oh no! Dr. Doom has been murdered and his body was just dumped in the dining room! This is **NOT** where he was murdered, so you need to figure out immediately where the murder occurred, who did it, what their motive was, and what weapon they used to murder him! Hurry before the murderer escapes!

Use the mansion layout diagram on your murder mystery investigation sheet to determine the floor plan of the mansion so you can better determine what happened. Question the other guests to get all of the facts to solve the case. Make sure to ask the right questions and take excellent notes!

- You would definitely use a rope to murder someone. You are known to carry a revolver as well. So if either of those weapons were used for the murder...you might be a suspect!
- You were in the Dining Room when the murder occurred. You were the first one to notice that someone dumped a body in the Dining Room.
- The murder weapon was not a sharp object.
- You definitely did not murder anyone. You were just a guest.

EACH PLAYER WILL HAVE A ROUND TWO CARD IN THE PURCHASED GAME.

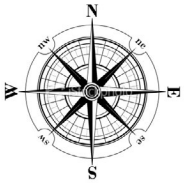
NAMES ARE REMOVED TO PREVENT SPOILERS

MURDER MYSTERY INVESTIGATION SHEET

DETECTIVE NAME _____

[illegible]

THE ARRANGEMENT OF THE MANSION FIRST FLOOR: *The gray strip is a hallway. You will need to figure out the rest of the arrangement of the rooms by investigating the other guests.*



			PIANO LOUNGE	KITCHEN
	BALLROOM			

FINAL GUESS: INCLUDE SUSPECT, WEAPON, MOTIVE AND LOCATION!

ROUND 3 SOLUTIONS – cut out these solutions, slip into envelopes labeled with the appropriate character and round. Pass out these envelopes to the guests to begin the final round. The character with 'read first' on their card will read their solution card **first** and then the guests are to follow the order given at the bottom of each player's solution card. For the order in which the characters are to read their solutions, you can view the Round Three cards – but that will give away the murderer.

Playing with the expansion pack(s): if you are using an expansion pack(s) with this game, the expansion pack players should not read their cards in front of the group. It would take too long for ~ 15 players to read their solutions and might cause the game to drag on too long. However, once the main game (*or just required*) players have read their solutions in front of the group and the murderer confesses, allow the group time to mingle about and discuss their individual solutions with each other and discuss the mystery in general. This will be more interactive and exciting and help the party to flow. This will allow you time to decide upon who will receive which award – if you are doing an (optional) award ceremony.

CHARACTER A – FINAL SOLUTION ROUND THREE

READ WHEN YOU ARE TOLD THAT IT IS YOUR TURN.

Read the following solution to the group:

"Easy enough. I could have murdered Dr. Doom at any time. I would have poisoned him with the food I prepare for him. And I certainly would not have done it with witnesses here – so I am definitely not the murderer...even though I *did* loathe Dr. Doom. He refused to promote me to the butler position of the mansion. The butler position is so much better than the Chef – it is double the pay and I could have managed the mansion. I would have made an excellent butler too. If anyone is hiring...please let me know!"

CHARACTER B IS NEXT

**EACH PLAYER WILL HAVE
A ROUND THREE CARD IN
THE PURCHASED GAME.**

NAMES ARE REMOVED TO PREVENT SPOILERS



SAMPLE

MENU SUGGESTIONS

***The following items are for a more formal type of dinner – teens might prefer more ‘teen’ style food fish & chips, hot dogs, hamburgers, etc.) Therefore, the following items are only suggestions.**

MYSTERY STUFFED MUSHROOMS

THE MANOR SALAD

GET A CLUE STUFFED CHICKEN

SHERLOCK & WATSON CASSEROLE

THE DELICIOUS CRIME SCENE CAKE

THE HAUNTED MANOR

THE BUTLER DID IT

THE CONSERVATORY

**MENU RECIPES ARE INCLUDED
IN THE PURCHASED GAME**

BONUS ACTIVITIES!

FOR 100 MORE PARTY GAMES AND MORE PARTY ADVICE, RECIPES, THEMES, ETIQUETTE AND MORE, PURCHASE THE OFFICIAL PARTY HOST HANDBOOK BY DR. BONNIE.



NOW AVAILABLE AT MY MYSTERY PARTY'S PROP EMPORIUM, BARNES & NOBLE AND AMAZON.COM AS WELL AS OTHER ONLINE BOOK RETAILERS.

THE 'HOW'D I DIE?' GAME!

MYSTERY SCRAMBLE CHALLENGE!

CATCH ME IF YOU CAN!

THE EYE WITNESS

ARE YOU STEALTH ENOUGH TO BE AN INVESTIGATOR? THE BUBBLE WALK TEST

THE BALLOON BLOW CHALLENGE

**BONUS ACTIVITY
INSTRUCTIONS AND GAME
CARDS (WHEN APPLICABLE)
ARE INCLUDED IN THE
PURCHASED GAME**

FOR MORE INFORMATION ABOUT YOUR GAME:

- Head over to Your Mystery Party guest invite site at <http://YourMysteryParty.com/Doom>
- Pinterest page: <https://www.pinterest.com/mymysteryparty/murder-mystery-game-murder-mayhem-at-the-old-doom-/>
- Social media posts: #DoomMansionMurder
- YouTube Game Trailer: <https://www.youtube.com/watch?v=TbxAlUM1wy4>

EXAMPLE TIME LINE

The game can be shortened by excluding the optional activities, or lengthened by adding more bonus games.

- 7:00 PM: **Guests arrive**, have their pictures made (optional) and receive a refreshment / cocktail for adults. The guests will view the guest instructions and character list while they wait for everybody to arrive. The host should build in at least a 10 minute cushion for guests to arrive late. Hey, it happens.
- 7:10 PM: The **host reads the guest instructions** to the group. It is **optional** to have each guest introduce their character in front of the group. Play the video game trailer on Your Mystery Party for your game &/or read the game synopsis to the group to give the premise.
- 7:20 PM: The **Round One envelopes** are handed out and the game begins. The guests mingle and reveal the clues on their clue cards. It's just like a normal party, but the guests remain in character and gossip about each other's characters. The motives & story lines will start to unveil.
- 7:50 PM: An **optional bonus game is played**. Bonus activities keep the energy flowing and the guests have a blast. They are optional, but highly suggested. The players must remain in character.
- 8:05 PM: **Optional to serve dinner**. Dinner can be sit down or buffet – or even as simple as a pizza that's delivered! You can also just serve appetizers/snacks during the party. You can make a dead Dr. Doom on the floor (i.e. white sheet with something under it) while the guests are eating dinner. This is a great distraction!
- 8:45 PM: The **Round Two envelopes are handed out** to the guests and the investigation begins. The host passes out the investigation sheets to the players. The guests interrogate each other to determine whodunit. The full story is in the player clue cards, but the guests will have to be skilled at asking the right questions of each other, etc.
- 9:15 PM: **Everybody submits their formal guess of whodunit**.
- 9:20 PM: **Optional accusation round** – the guests can take turns formally accusing who they think did it, and why. You'll be surprised at how everybody's inner actor will surface during this activity.
- 9:30 PM: Dessert and coffee (**optional**) are served and the **Round Three envelopes are handed out** to the guests. The guests sit in a circle and one-by-one, the solutions are revealed by each of the guests and the murderer will confess at the conclusion of the round. The murderer is notified in their round three solution card that they are the murderer. They will not know or have any advantage over anybody of knowing whodunit before this round.
- 9:50 PM: An **optional bonus game is played**.
- 10:10 PM: An **optional award ceremony**. [My Mystery Party](#) has award certificates of all kinds that you can choose from in the [Prop Emporium](#). The host can determine who receives the awards while the bonus game is being played. Some awards are traditional and some are snarky but hilarious!
- 10:30 PM: **Game over!**

SAMPLE