A MEDIEVAL THEMED MURDER MYSTERY PARTY FOR 7—12 GUESTS, AGES 13 TO ADULT.

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Synopsis

Over the last century, the Ethos Realm has become more disordered and tumultuous. The relationships between the six kingdoms have deteriorated, but with the impending marriage between the House of Langstone and Tyrele, there is hope for peace and unity.

Queen Crestian Langstone has invited all royal families from the Ethos Realm to the Castle of Westerfell to join in celebration the night before her son’s wedding. It is curious that some of the invited guests have previously been banished or have fled the Kingdom of Westerfell for fear of their lives, but for some peculiar reason, they have accepted the queen’s invitation and will attend the festivities. Does the queen have ill-intentions, or is she turning over a new leaf and extending the olive branch to her former foes?

This is where your story begins.
## List of suspects for the host

(12 characters total: 7 required and 5 optional)

There are 8 female and 4 male characters. This game can be played as all-female with required players.

<table>
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<tr>
<th>Character Name and Occupation</th>
<th>Character Description</th>
<th>Costume Suggestions</th>
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<tr>
<td><strong>PRINCESS SENCE SLARK</strong></td>
<td>Sence Slark is the daughter of the late Lord Wylliam Slark and Queen Cicely Slark. Sence is always found with her grimwolf named Grace. Once betrothed to the Evil King, Princess Slark is hardened and wishes to make an alliance with the House of Tyrele in order to seek revenge on Westerfell.</td>
<td>Medieval maiden/princess costume.</td>
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<td><strong>QUEEN CRESTIAN LANGSTONE</strong></td>
<td>A widow, Queen Crestian Langstone is the mother of Godfrey Langstone, <em>The Evil King</em> of Westerfell. Crestian is supportive of her son, no matter what heinous acts he commits against the people of Westerfell. It is only a matter of time before someone slays Godfrey and ends his tyranny.</td>
<td>Medieval queen costume.</td>
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<tr>
<td><strong>MARGARET TYRELE</strong></td>
<td>Princess Margaret Tyrele is the brazen princess from the powerful House of Tyrele – the royal family of Nefaria. One of the most manipulative souls in the realm, nobody should trust her if they value their life. Margaret is currently betrothed to King Godfrey of Westerfell, and the people of the west have given their loyalty to her without question.</td>
<td>Medieval maiden/princess costume.</td>
</tr>
<tr>
<td><strong>DENYSIA GAREON</strong></td>
<td>Princess Denysia Gareon fled one year ago from Westerfell after her father, the former king, was murdered. She made a secret ally with Queen Cicely Slark of Winter Gully and has been building up an army of pirates in order to retaliate and take back the throne. Nobody in the realm believes the legends of dragons to be true. Nevertheless, Denysia's winged companion is a fire-breathing dragon named Drogue.</td>
<td>Medieval warrior princess costume. Toy sword as a prop. Toy dragon as a prop.</td>
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JOEEN CICELY SLaRK
Queen of Winter Gully
REQUIRED
Female
Queen Cicely Slark is the self-proclaimed ruler of the Kingdom of Winter Gully. Fiercely loyal to her family, she will seek revenge on anybody who crosses one of her seven children. Cicily has been hiding Princess Gareon of Westerfell over the last year and is aiding Denysia’s quest to seize the throne that belongs to the Gareon bloodline.

BEATRIX OF LANTIS
Warrior, House of Lantis
REQUIRED
Female
A faithful warrior in the House of Lantis, Beatrix has denounced her royal title and opted to train as a knight in the King’s Royal Guard. Her father, King Gage Lantis, has always given Beatrix what she desires and granted her wish to become a warrior. However, her mother, Queen Millicent, adamantly disapproves.

YEDVTHE
Warrior, Wilder Tribe
REQUIRED
Female
Yedvthe is a bold member of the Wilder Tribe, a nomadic group of warriors in the northeast. Yedvthe and her tribe are now interested in forming alliances with the six Kingdoms, even though their clan has made over a dozen attempts at conquering the Kingdom of Nefaria. For this reason, there is bad blood, and the Wilders are known as savages.

MALIN
Sorceress, House of Thorne
Optional character
Female
Hailing from a faraway realm, Malin is a sorceress who now resides in the Thorne Kingdom and serves as the Chief Advisor to King Ulric Thorne. Malin has powers of foresight and often uses black magic to get the king what he desires. Malin has the ability to create dark phantoms to carry out her diabolical schemes. It is best to stay on this dark witch’s good side.

GODFREY LANGSTONE
King of Westerfell
Optional character
Male
Otherwise known as The Evil King, King Godfrey Langstone is the tyrannical ruler of Westerfell. Most consider Godfrey to be insane, whereas others believe his mother is the one making the cruel decisions for the House of Langstone. Godfrey is betrothed to Princess Margaret Tyrele of Nefaria.
<table>
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<th>Name</th>
<th>Title</th>
<th>Description</th>
<th>Costume Information</th>
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<tbody>
<tr>
<td>James Langstone</td>
<td>Lord Commander of the Westerfell Royal Guard</td>
<td>James Langstone is the uncle of King Godfrey Langstone of Westerfell and younger sibling of Queen Regent Crestian Langstone. James is noted as one of the greatest fighters in the Ethos Realm. Albeit, he’s rumored to have murdered many people, including Denysia Gareon’s father and Queen Cicely Slark’s husband.</td>
<td>Medieval knight costume. Sword and shield as optional props.</td>
</tr>
<tr>
<td>Brom Snow</td>
<td>Lord Commander of the Queen’s Army of Winter Gully</td>
<td>Brom Snow is an orphan from Winter Gully who serves as the Lord Commander of the Queen’s Army. Brom was raised by the House of Slark and pledged his loyalty and his life to Winter Gully. Brom is usually seen with his grimwolf named Sadon.</td>
<td>Medieval knight costume. Sword and shield as optional props.</td>
</tr>
<tr>
<td>Gregor Gaudet</td>
<td>Warrior, Westerfell Royal Guard</td>
<td>Gregor Gaudet is the most feared warrior from the House of Langstone’s Royal Guard. Rumored to be an undead, Gregor is intimidating and a fierce fighter. However, his loyalty has been questioned recently and he certainly doesn’t get along with his commander, James Langstone.</td>
<td>Medieval knight / executioner costume. Sword and shield as optional props.</td>
</tr>
</tbody>
</table>

**FULL INSTRUCTIONS ARE IN THE PURCHASED GAME.**

**FOR OUR OVERALL GAME FORMAT INFORMATION, HEAD TO [WWW.MYMYSTERYPARTY.COM/VIDEOS](http://WWW.MYMYSTERYPARTY.COM/VIDEOS)**
the player nametags are below.

Princess
Sense Slark

Princess of Winter Gully

Queen
Crestian Langstone

Queen Regent of Westerfell

EACH PLAYER WILL RECEIVE A NAME TAG IN THE PURCHASED GAME
HOST DIRECTIVES

Get ready for a fun time at the Westerfell Castle with your purchase of the Game of Crowns game from mymysteryparty.com! This party is an exciting murder mystery where the players act the roles of intriguing medieval personalities while sleuthing the captivating story line. You can never go wrong with a game for any occasion!

This document needs to be printed in advance of the party. Cut out the clues, slip them into envelopes labeled with the appropriate round and character for each round of the party. It is optimal to choose different colored envelopes for each round and you can purchase the exact amount needed for your game on the www.MyMysteryparty.com site in the Mystery Prop Emporium section at /props. For economy’s sake, an alternative is to scroll the clues and fasten with a ribbon. Be sure to label the outside of each scroll with the character/round. In these instructions, however, we will assume you are using the envelope method for each character, each round.

FULL INSTRUCTIONS IN THE PURCHASED GAME
The game is organized into four rounds and is structured as follows:

**Optional Pre-Game Tasks:** These optional pre-game task sheets are to be delivered to each guest before the party or give them to the guests as they arrive. All pre-game materials are optional and do not alter the mystery and are intended to enhance the pre-game build up for the event. These tasks are not vital to solving the mystery and omission of them does not alter the mystery in any way.

**Appetizer (Cocktails 4 Adults) Hour / Round One:** Deliver these clues as your guests arrive.

**Dinner Hour / Round Two:** Deliver these clues while you serve dinner (optional) to your guests.

**Dessert, and The Big Reveal/Solution Round Three:** Deliver these clues with coffee/hot cocoa and dessert (again, it's optional to serve dessert)

*Note: you do NOT have to serve dinner, this is only suggested and the instructions tell you ‘when’ to serve it and what to do around the time you serve it. You also do not have to serve dessert – again, it is only a suggestion. You can simply skip both without a problem and just serve snacks/appetizers the entire time. However, please don’t have a party without offering some type of food – even if it’s just snacks.*

For further questions, check out our FAQ web page at [http://mymysteryparty.com/how-to-host-faq/](http://mymysteryparty.com/how-to-host-faq/)

If your question is not listed in our FAQ, contact us at the email addresses below.

- Mystery Questions: author@mymysteryparty.com
- Web based Questions: support@mymysteryparty.com

For more information on how to host, here are some helpful videos and articles for you to view (click on the following links)

*If the links aren’t working for you, go to our front page of www.MyMysteryParty.com and scroll to the middle of the page to view them:*

- How to Host a Murder Mystery Party Instructional Video
- How to Plan a Murder Mystery Party Instructional Video
- How to Host in Ten Easy Steps Article (in our blog)
- How to Host a Phenomenal Event Article (in our blog)

Optional Pre-Game Starter

Before the party, encourage your guests to view the [Your Mystery Party](http://YourMysteryParty.com/crowns) website or use the free printable [Mystery Party invitations] as they have the character descriptions included. This way, before the party, they can get familiar with the other characters that will be at the party as well as the map of the Ethos Realm, watch the game trailer, and more! There are also hidden/subtle hints about characters throughout the page so those guests who choose to be ‘super sleuths’ can spend some time studying the [Your Mystery Party] site prior to the party.

FULL INSTRUCTIONS ARE IN THE PURCHASED GAME. FOR GAME FORMAT INFORMATION, GO TO [WWW.MYMYSTERYPARTY.COM/VIDEOS](http://WWW.MYMYSTERYPARTY.COM/VIDEOS)
HELPFUL HINTS ON HOW TO PLAY A MYSTERY PARTY

GUEST INSTRUCTIONS

You’ve been assigned a character and you’ve come to the party dressed in the most awesome medieval costume and have been told to play your role. Now what? The mystery is separated into three main rounds of party play. During the party, you will receive an envelope that contains the clues necessary for your character for the round. The clues for the characters at the party provide everything that you need to solve the mystery. However, during the investigation segment of the game, you will need to ask the right questions and pay close attention to everyone’s clues to get the whole picture of what has happened.

FULL INSTRUCTIONS ARE IN THE PURCHASED GAME.
FOR GAME FORMAT INFORMATION, GO TO WWW.MYMYSTERYPARTY.COM/VIDEOS

From this point forward, you are to remain in character until the mystery is solved. If you are playing an Evil Medieval King, then that is who you are until the end! Undoubtedly, your host cast you into a character that you are comfortable playing. Some characters are designed to be played more reserved than other characters. Feel free to play your role in any manner that you feel comfortable. Embellish your character’s personality if you would like. However, if you are feeling more reserved tonight, you can opt to allow the other guests to approach you or you can simply listen in on others’ conversations to get your information.
OPTIONAL PRE-GAME STARTER CARDS

Cut the task strips out below and slip them into envelopes. Below on the pre-game task sheets, fill in your guests’ preferred contact information (i.e. email, phone) so they will be able to contact each other. We all know in medieval times, there were no telephones, etc. to communicate. Tell your guests to pretend that sending an email is actually sending a parchment via a raven. IMPORTANT: If any of the optional players are not being played in your game, write ‘DISREGARD THIS TASK’ in the contact information space.

OPTIONAL - for some pre-party fun, send the following guests a parchment via a raven (i.e. email, phone, etc.) the week leading up to the party:

Contact the guest playing Character B (name removed for sample game) and say you heard she is hiding in Winter Gully. If that is true, she needs to realize you will have the Westerfell Royal Guard put her head on a stake the moment she is out of hiding. There is no way you’d ever allow her to take the crown of Westerfell – your mother won’t allow it. If she wants to attend your pre-marital gathering at your castle and make a formal announcement and give up her rights to the throne, you can guarantee her safety for a period of time. You did grow up together and you can show mercy. (Contact info: ________________________)

Contact the guest playing Character G (name removed from the sample game) and say that Princess Denysia Gareon is alive and well in Winter Gully. James needs to find her and bring you her head immediately or he will be banished from the kingdom. If the people of Westerfell see she is still alive, they may stage a revolt against the Langstones. (Contact info: ________________________)

Please note: either contacting the guests above or deciding to skip these tasks will not alter the mystery or anyone’s ability to solve the mystery in any way. However, contacting other guests will lead to excitement about the party and will encourage other guests to read about the other characters and be prepared for serious fun!

Each player will receive an optional pre-game task card in the purchased game.
**ROUND ONE CLUES** - cut out, slip into envelopes and label with the character and round.

- The day you took the throne. You are King Gareon’s son, but you'll take that to the grave so the Langstones can rule. Nevertheless, the people of Westerfell would never believe you were a Gareon, anyway.

**Character H (Name Removed for Sample) - Round One**

**CLUES TO REVEAL DURING THIS ROUND**

During this round, mingle with other guests to discuss the following information with whomever you choose:

- Your older sister, Crestian Langstone, is a very powerful woman and should not be double-crossed by anyone or she will order you to execute them. There’s nothing you can do about it. She should be feared.

- Your sister ordered you to murder her husband (King Gareon of Westerfell) so she could take over the throne through her son Godfrey. She also made you murder the king’s hand, Lord Wylliam Slark, the same night. She wanted you to murder King Gareon’s daughter, Denysia Gareon, but she got away – aided by some of your men who were sympathetic to her & the Gareon bloodline. You didn’t mind, you liked Denysia and were glad to see her get away safely. You are still somewhat loyal to the Gareon’s, as the Langstones have served them for centuries. However, the only Gareon left is Denysia Gareon. Your sister believes she is here to denounce her claim to the Westerfell throne. You are unsure of why Denysia is here.

- Your sister also ordered you to behead Sense Slark when King Godfrey Langstone decided he wanted to marry Princess Margaret Tyrele instead of Sense. Crestian said it would be easier to simply get rid of Sense Slark than deal with any nonsense. However, the same guards aided Sense’s escape. You have to admit, you allowed it as well.

**PERSONAL CLUES TO CONCEAL**

- Your sister is an evil tyrant. The House of Langstone has served the House of Gareon for centuries. Your family has always been Lords/Ladies of Westerfell – as well as the House of Slark for Winter Gully (which used to be part of Westerfell). Your sister was power hungry and came up with a plan to marry the king and later dispose of him. She declared her son was not of the Gareon bloodline, and changed his surname to Langstone when he became king, so the Langstones could take over the throne.

- After the Langstones took over Westerfell, and she declared herself the Queen of the sixth kingdom of Ethos, Lady Cicily Slark proclaimed Winter Gully to be a traitor to the Kingdom of Westerfell. Crestian said it would be easier to simply get rid of Cicily than deal with any nonsense. However, the same guards aided Cicily’s escape. You have to admit, you allowed it as well.

- Your sister also plans to execute Princess Denysia Gareon tomorrow, as well. As agreed, she will avoid drama during the wedding celebrations, but after the ceremony is over, it will be a bloodbath. You will not have a choice! You hope they all have a backup plan – or – they do not attend the ceremony tomorrow!

Each player will receive a Round One clue card in the purchased game.

Do not read the content unless you do not care about spoilers.
Character O (Name Removed for Sample) Round Two

Pre-Murder Clues

• Tell a few people you were banished from your previous realm (Xistrogoth Realm) for practicing dark magic and trying to take over as the ruler of the realm. There were many sorcerers with the power of light and they defeated you but spared your life because they are filled with goodness. However, in this realm, you are the only one with magic and will certainly be able to take over as a supreme ruler. You’re exploiting King Ulrich Thorne for now, but you’ll dispose of him when the time comes. Kingdom Thorne will be no more. You will unite all kingdoms and you will rule the Realm of Malin as it will be renamed. Everybody should get used to bowing to you.

• Admit to a few people that your only weakness is dragons. A dragon is immune to magic and can defeat you. A dragon can sense when magic is being used and find you. You are relieved there are no dragons in this realm.

• You find the way that Queen Crestian Langstone treats her subordinates to be off-putting. She needs to be taught a lesson. Later tonight, when you are back in your chambers at Castle Thorne, you’ll create a phantom to come over to Castle Westerfell and torture her for a while or maybe even take her life. She’ll never know what hit her!

• Warn others that they should treat you with the utmost respect if they know what is good for them. There are major changes coming ahead in the Ethos Real (aka Realm of Malin) that will put you in power.

Post-Murder Evidence & Alibi

• You never left the Great Hall once the party began.
• Your strength is with dark magic.
• The one with the biggest motive will be the killer. However, most people here have a very strong motive.
• You heard some people talking about the curious weapons that were seen in King Godfrey’s chamber. Why would a king have so many weapons in his chamber?
• You heard Denysia talking about wanting to search the Queen’s Wardrobe for her old gowns she left in the castle a year ago. You’re unsure if she ever went there to search for them.

• The murderer will obviously have to lie about their alibi.

VICTIM SIGN FOR ROUND TWO: Place with the victim’s items (i.e. the sign below and the optional items such as the authentic barrier crime scene tape, white face makeup, victim’s halo, body outline, etc.)
and the victim t-shirt. All optional items available in the Mystery Prop Emporium on the www.MyMysteryParty.com site. Place the items in the nearest restroom prior to the party. Hide in a cabinet or any location in the restroom where a guest won’t stumble upon it during the earlier rounds.

VICTIM SIGN WILL BE INCLUDED IN THE PURCHASED GAME
<table>
<thead>
<tr>
<th>SUSPECT</th>
<th>MOTIVE</th>
<th>EVIDENCE</th>
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CASTLE LAYOUT:

WHODUNIT/ MOTIVE:

EACH PLAYER WILL RECEIVE A MYSTERY INVESTIGATION SHEET IN THE PURCHASED VERSION
Character D

FINAL SOLUTION ROUND THREE – READ WHEN YOU ARE TOLD IT IS YOUR TURN.
When it is your turn, say the following to the group:

This is a time for celebration across the realm.
‘The victim – name removed from the sample game’ is dead, but I didn’t have a part in it. I shall gladly serve
the rightful heir to the throne, Character K (name removed to prevent spoilers).

The following characters are to read their solutions next in this order:
(Skip over characters that are not guests at this party and go to the next).

EACH PLAYER WILL RECEIVE A ROUND THREE SOLUTION CARD IN THE PURCHASED GAME. CONTENT HAS BEEN REMOVED TO PREVENT SPOILERS.
MENU SUGGESTIONS

THORNE TOAST (TOAST SKAGEN)

THE BLACK HARBOR DELIGHT (SALMON DISH)

WESTERFELL BOUNTY (SAUTEED VEGGIES)

BOAR CHOPS WITH KNIGHT’S STUFFING

DEEP FOREST TEMPTATION (CITRUS CARAMEL PARFAIT)

MALIN’S MARTINI *(DISREGARD FOR TEENS)*

NEFARIA BLISS *(DISREGARD FOR TEENS)*

RECIPES ARE INCLUDED IN THE PURCHASED GAME
BONUS ACTIVITIES!

FOR 100 MORE PARTY GAMES AND MORE PARTY ADVICE, RECIPES, THEMES, ETIQUETTE AND MORE, PURCHASE THE OFFICIAL PARTY HOST HANDBOOK BY DR. BONNIE.

NOW AVAILABLE AT MY MYSTERY PARTY’S PROP EMPORIUM, BARNES & NOBLE AND AMAZON.COM AS WELL AS OTHER ONLINE BOOK RETAILERS.

STICK AND WIN
DRAMA KINGS AND QUEENS
THE MEDIEVAL MEMORY GAME
SO YOU THINK YOU CAN DANCE CONTEST
DARING DISGUISE CHALLENGE
MEDIEVAL RAP CONTEST

GAME INSTRUCTIONS ARE AVAILABLE IN THE PURCHASED GAME. GAMES MAY VARY BETWEEN THE DOWNLOAD AND BOXED SET VERSIONS.
Map of the Ethos Realm: Print as many copies of the map as you wish and have them available for reference during the party. It isn’t necessary to ‘solve’ the mystery, but it is necessary to make sense of the overall storyline and where the characters are from in relation to each other.
Example Timeline

7:00 PM: Guests arrive, have their pictures made and enjoy appetizers. Have the guest instructions, the Ethos Realm map, and a character list available for the guests to view.

7:10 PM: The host goes over the instructions for the mystery game. It is optional to have each character stand up and introduce themselves to the group. You can play the game trailer video for an introduction.

7:20 PM: The Round One envelopes are handed out and the game begins. The guests mingle and discuss the clues on their clue cards. Motives will start to unfold during this round.

7:50 PM: An optional bonus game is played. (15 minutes)

8:05 PM: Dinner is served. (Dinner is optional – appetizers / snacks can be served throughout the party instead of serving a formal dinner.)

8:45 PM: The Round Two envelopes are handed out, and the guests mingle about with their pre-murder clues.

9:00 PM: The victim becomes the victim, and the investigation of the crime begins. The mystery investigation sheets are handed out and the guests reveal their post-murder clues and investigate the crime.

9:15 PM: The forensic report is revealed. The guests review it and finalize their best guess of whodunit.

9:20 PM: The investigation sheets (guesses of whodunit) are turned in to the host and the host allows the guests to one at a time accuse who they believe did it.

9:30 PM: Dessert and coffee (both optional) are served and the Round Three envelopes are handed out to the guests. The guests sit in a circle and one-by-one, the solutions are revealed by each suspect and the murderer confesses at the end. You can allow a few minutes for the guests to mingle at the end to discuss the mystery.

9:45 PM: Another bonus game is played (15 minutes)

10:00 PM: Now it would be time for an optional awards ceremony! (5-10 minutes)

*Please note: if you want to shorten the mystery party, omit the bonus games, don’t stop for dinner and simply serve appetizers/snacks throughout, omit the accusation round &/or the awards ceremony. If you wish to extend the length of the party, simply add more bonus games!

WARNING: IN ADDITION TO THE SOLUTION BEING GIVEN WITH THE ROUND THREE SOLUTION CARDS, AN ADDITIONAL ANSWER KEY AND BACKGROUND INFORMATION TO THE FINAL STORY OF THE MURDER MYSTERY IS ON THE NEXT PAGE. DO NOT READ IT OR LOOK AT IT IF YOU WANT TO KEEP IT A SURPRISE. AT THE VERY END OF THIS DOCUMENT IS A LIST TO READ THE FINAL SOLUTION ROUND. THIS IS NOT NECESSARY TO SEE; HOWEVER, SINCE THE ORDER IS GIVEN ON THE INDIVIDUAL CHARACTERS’ ROUND THREE SOLUTION CARDS. START ROUND THREE WITH THE PLAYER THAT HAS ‘READ FIRST’ ON THEIR CARD AND ALL WILL PLAY OUT SMOOTHLY.
Do not read if you do not want to know the solution!

THE ANSWERS LIE WITHIN:

CLUES NEEDED TO GUESS WHODUNIT – DO NOT READ IF YOU DON’T WANT TO KNOW THE OUTCOME:

ANSWER KEY PROVIDED IN THE PURCHASED GAME

THIS KEY IS USED FOR ANY ‘AFTER GAME’ QUESTIONS THAT NEED TO BE ANSWERED SUCH AS WHY A CERTAIN SUSPECT ISN’T GUILTY, ETC.

This page does not need to be printed with the kit – it is additional information.
Head over to the Your Mystery Party guest invite site at http://yourmysteryparty.com/crowns* if you are playing with an expansion pack, you will go to the page that includes your expansion pack players.

Pinterest page: https://www.pinterest.com/mymysteryparty/medieval-party-tips/

Click here to learn about the Six Kingdoms of the Ethos Realm: http://yourmysteryparty.com/ethosrealm

Click here to learn about the Royalty of the Ethos Realm: http://yourmysteryparty.com/ethosroyalty

Social media posts: #GameofCrowns, #MyMysteryParty, #murdermysteryparty—no spoilers, please! This includes no mention of who the victim &/or murderer are. You don’t want to spoil the fun for other guests!

YouTube Game Trailer is located on the game page and Your Mystery Party page.

FOR MORE INFORMATION ABOUT YOUR GAME:

Love the game? try out the young adult murder Fiona frost mystery series by the author — dr. bon blossman! All books available at online retailers, however, if you purchase from our website, Use coupon code FF15BB for a 15% discount on copies!

SPECIAL: A LIMITED TIME QUADRILIOY SET OF VOLUME’S 1-4 WILL BE OFFERED THIS SEASON – GREAT GIFT FOR THE TEEN / YOUNG ADULT ON YOUR LIST!

http://mymysteryparty.com/fiona-frost-murder-mystery-series/

We hope you have a fabulous time at your party. If you have a fun time, please share your success story and pics on our Facebook Page (My Mystery Party) and we will be glad to show you our appreciation with a loyalty coupon code for your next party!